

## Incremental Epic Fact Sheet

### Customising Epic

Incremental Epic incorporates powerful mechanisms that allow it to be customised. This fact sheet summarises the various ways in which the system can be tailored to your exact needs.

#### Text Substitution

Every piece of text displayed in Incremental Epic can be changed to fit in with the terminology used in your shipyard. For instance Epic's *tasks* can easily become *jobs*, *items*, or any other term you choose. Every message Epic displays can be similarly customised.

This can all be done by shipyard personnel without any coding. Epic even includes a special display mode to make such changes as easy as possible.

#### Templates

Incremental Epic can create Microsoft Office® files such as letters and invoices. In the case of Word® documents, these are based on templates which are editable by anyone who can use Word®. Hence Epic's output can be completely customised and maintained by yard personnel.

#### Preferences

Incremental Epic comes with a large set of preference options to control both its behaviour and its display. These can either be locked to enforce consistency across your company or individuals can set their own preferences to suit the particular way they work:

Purchases	Estimating	General
<input type="checkbox"/> allow items to be split across cost centers <input type="checkbox"/> allow creation of new project tasks for new items <input type="checkbox"/> enforce quarantine <input type="checkbox"/> show categorised purchase costs	<input checked="" type="checkbox"/> open live, un-imported estimates owned by user as editable <input checked="" type="checkbox"/> show yard tasks sorted by task type in separate tab <input checked="" type="checkbox"/> allow individual estimates to change columns <input checked="" type="checkbox"/> enable drag'n' drop operations <input checked="" type="checkbox"/> automatically add child tasks for all new tasks	<input checked="" type="checkbox"/> show welcome screen on start-up <input checked="" type="checkbox"/> show tooltips <input checked="" type="checkbox"/> hide empty sections (read-only) <input checked="" type="checkbox"/> show menu duplicating toolbar on right-click <input type="checkbox"/> enable auto-save from pop-up windows

examples of preferences

#### Extension Points

The most powerful customisation mechanism is *extension points*. These are areas in Epic's code that allow enhancements of its out-of-the-box functionality to be added (*plugged in*). These enhancements are wrapped in a custom *plug-in* that is written either by Incremental or your own IT staff and then installed alongside Epic's normal code base. There are more than thirty extension points. One allows for additional code generators to be added (see example). Others allow for additional export formats, or specific behaviour in response to business relevant events (arrival of purchased goods).

For details on the full capabilities of extension points please contact us at [enquiries@incremental.eu.com](mailto:enquiries@incremental.eu.com).

Project Codes
Select the code generation strategy to follow. <input type="radio"/> user entered <input checked="" type="radio"/> automatic sequence '0000' > '9999' <input type="radio"/> separate tender and contract sequences, optional prefixes <input type="radio"/> automatic sequence, ENQnnnn, ESTnnnn, CONnnnn

one example of an extension point, alternative code generators

#### Reports

You can have any number of reports, created either by Incremental or yard personnel.

Other relevant fact sheets : [Integrating With Other Systems](#)  
[Plug-ins](#)  
[Reporting](#)